

# COURSE DELIVERY PLAN 2025

## Bachelor of Screen Media

**COURSE CODE: ABSN**

**Commencing 1B1 2025**

<b>CAMPUS</b>	Footscray Park (FP)
<b>COLLEGE</b>	College of Arts, Business, Law, Education and IT
<b>STUDY MODE</b>	Full Time or Part Time
<b>DURATION</b>	3 years Full Time or Part Time equivalent
<b>FEE TYPE</b>	For information on course fees, refer to <a href="http://vu.edu.au/fees">http://vu.edu.au/fees</a>
<b>APPLICATION METHOD</b>	VTAC - <a href="https://vtac.edu.au">https://vtac.edu.au</a> Direct Application - <a href="https://gotovu.custhelp.com/app/landing">https://gotovu.custhelp.com/app/landing</a>
<b>TIMETABLE</b>	<a href="http://vu.edu.au/timetables">vu.edu.au/timetables</a>
<b>COURSE REQUIREMENTS</b>	To attain the Bachelor of Screen Media students will be required to complete 288 credit points in total consisting of: <ul style="list-style-type: none"><li>• 240 credit points Core studies including 24 credit points of Capstone studies</li><li>• 48 credit points from Minor studies.</li></ul>
<b>FURTHER INFORMATION</b>	Unit and course information is available from the University course search site at <a href="http://vu.edu.au/course-search">http://vu.edu.au/course-search</a> or go to <a href="https://askvu.vu.edu.au">https://askvu.vu.edu.au</a> or Phone VUHQ on 03 9919 6100
<b>COURSE CHAIR</b>	Marc C-Scott
<b>COURSE ADVICE</b>	AskVU <a href="https://askvu.vu.edu.au/app/askcua">https://askvu.vu.edu.au/app/askcua</a>

**Note:** Students are required to enrol in all units for semester 1 and 2, and are not permitted to enrol in more than 48 credit points per semester as a full-time load.

**Core/Elective** Core (a unit that must be completed) & Elective (you have some choice in what you select).

**Prerequisites** A number of units within the degree have 'prerequisites'. These prerequisites must be met before enrolment in the unit is permitted. Generally these prerequisites require the successful completion of a unit or units taken at an earlier stage in the course. Students should pay particular attention to these prerequisite requirements as failure to meet these can seriously hinder progression through the course.

**Date of Publication:** This information is current at the publication date October 24, 2024. It is provided as information only and does not form part of a contract between any person and Victoria University.



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## YEAR 1

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ASN1002	Introduction to Screen Media	Core	1B1	12	FP	
ABA1000	Academic Discourse and Experience	Core	1B2	12	FP	
ASN1004	Writing for Screen	Core	1B3	12	FP	
ASN1006	Media Production Practices	Core	1B4	12	FP	
ASN1001	Online Screen Media	Core	2B1	12	FP	
ACU1002	Creativity, Communication and the Digital Age	Core	2B2	12	FP	
ASN1003	Motion Graphics	Core	2B3	12	FP	
ASN1005	Media Careers	Core	2B4	12	FP	

## YEAR 2

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ASN2006	Cinematography	Core	1B1	12	FP	ACM1006; or ASN1006
ACC2011	Radio Production	Core	1B1, 1B2	12	FP	
ASN2009	The Art of the Edit	Core	1B3	12	FP	
ACC2010	Television Production	Core	1B4, SB1	12	FP	
ASN2004	Post-Production	Core	1B3, 2B2	12	FP	
ASN2008	Narrative Worlds	Core	2B1, 2B4	12	FP	
ASN2005	From Concept to Production	Core	2B2, 2B3, 2B4	12	FP	
ASN2007	Media Placement	Core	1B4, 2B1, 2B2, 2B3, 2B4	12	OSP	



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## YEAR 3

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ASN3001	Screen Media Enterprise	Core	1B3, 1B4	12	FP	
ASN3002	Screen Media Practice	Core	2B1, 2B2	12	FP	ASN3001
ACX3005	Graduating Project 1	Core	1B3	12	FP	
ACX3006	Graduating Project 2	Core	2B2	12	FP	ACX3005
	Minor 1 - Unit 1	Minor		12		
	Minor 1 - Unit 2	Minor		12		
	Minor 1 - Unit 3	Minor		12		
	Minor 1 - Unit 4	Minor		12		

List of minor/s available in this course

AMIANI Animation and Visual Effects

AMIDIG Digital Media

AMIVSU Visual Art

AMIWRI Writing



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## Animation and Visual Effects AMIANI

The animation and visual effects minor will give you an introduction into the production of animation and visual effects content across a range of screens. The minor covers both the theoretical and practical applications of animation and visual effects. The practical focus covers the various production techniques, from stop-motion to 3D animation. Across the four units in the minor, you will have the opportunity to create multiple original motion projects within the state-of-art facilities available at the Footscray Park campus.

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ANI2001	Stop Motion Animation	Minor	1B1	12	FP	
ANI2002	Animation and Visual Effects Studio 1	Minor	1B2	12	FP	
ANI2003	Animation and Visual Effects Studio 2	Minor	2B3	12	FP	ANI2002
ASN2002	Visual Effects	Minor	1B4, 2B4	12	FP	

## Digital Media AMIDIG

Digital media is a ubiquitous force transforming how we work, interrelate and communicate. Once a technology located within the area of work, digital media is moving into all areas of everyday life, and practitioners are required to develop new applications such as in the areas of entertainment, health and education. Concurrently, technology is now at a point where those with higher education level digital media can co-opt technology to create projects.

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ACM2014	Visual and Interactive Design for Digital Media	Minor	1B2, 1B3	12	ORT	
ACM2009	International Design	Minor	2B3	12	ORT	
ACM2004	Digital Service Design and Analytics	Minor	2B4	12	ORT	
ACM3014	Digital User Experience	Minor	1B2	12	ORT	



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## Visual Art AMIVSU

The Visual Art minor provides students with an integrated set of units that will develop student individual art making practices and broaden student experience and understanding of fine art history and theory. Undertaking this minor will allow students to conceive, produce and critique artworks incorporating methodologies of painting and drawing. Through theoretical content, discourse and research of significant artists, students will make rigorous critical analytical and interpretative thinking about art and develop the capacity to apply creative thinking and innovation broadly. During the minor students will engage with arts professionals and the visual arts community, visit exhibitions and write reviews.

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ACF1003	Life Drawing	Minor	2B4	12	FN	
ACF2002	Aesthetics and Art Criticism	Minor	2B3	12	FN	
ACF2003	Still Life Projects	Minor	1B1	12	FN	
ACF2006	Drawing and Painting	Minor	1B2	12	FN	

## Writing AMIWR1

The Writing minor is designed for students who enjoy writing and who want to develop practical and analytical skills, combined with a sound theoretical understanding, in the area of creative and professional writing. Classes and practical writing workshops give students a firm foundation in a range of writing genres, including fiction writing, memoir, journalism and editing. All units balance the practical development of expertise in writing, and analysis of the writing of others, within a broader social and cultural context.

UNIT CODE	UNIT TITLE	UNIT TYPE	SEM	CREDIT POINTS	CAMPUS	PRE-REQUISITES
ACP1055	Story: Transforming the Blank Page	Minor	1B1, 1B4	12	FP	
ACP2086	Impossible Worlds: Fiction and Genre	Minor	2B1, 2B4	12	FP	
ACP2081	Writing from the Edge: Narrative Non-Fiction	Minor	1B2, 1B3	12	FP	
ACP2082	Script and Screen	Minor	2B2	12	FP	



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